

PERKHIDMATAN KESENIAN, HIBURAN DAN REKREASI ARTS, ENTERTAINMENT AND RECREATION SERVICES	
NOTA PENJELASAN EXPLANATORY NOTES	
BAHAGIAN A: HASIL PART A: REVENUE	
1.1 Hasil Kendalian / Perolehan / Jualan Pendapatan yang diperolehi melalui perkara-perkara seperti bayaran masuk, jualan tiket, komisen jualan tiket, pendapatan penyewaan tempat bersukan atau ruang serta peralatan sukan, hiburan dan rekreasi, yuran keahlian kelab sukan, penjualan tiket loteri dan juga pendapatan penganjuran persembahan seperti acara sukan, rekreasi dan hiburan.	1.1 Operating revenue / Turnover / Sales <i>Income provided by items such as entrance fees, sales of tickets, commissions of sales of tickets, income from rental of sports venue or space and sport, entertainment and recreation equipments, sports club membership fees, sales of lottery tickets and also income from organising events such as sport, recreational and entertainment activities.</i>
1.2 Hasil lain Perkara-perkara seperti pendapatan daripada faedah, dividen, subsidi, geran kerajaan, derma, pajakan kewangan, pemulihan hutang lapuk, tuntutan insurans, keuntungan dari jualan harta dan transaksi pertukaran wang asing.	1.2 Other income <i>Items such as interest income, dividends, subsidies, government grants, donations, financial leasings, bad debts recovered, insurance claims, gain on sales of assets and foreign exchange transactions.</i>
BAHAGIAN B: PERBELANJAAN PART B: EXPENDITURE	
2.1 Perbelanjaan kendalian / Kos jualan Kos bahan untuk pembaikan dan penyelenggaraan, kos untuk acara sukan, rekreasi atau hiburan, perbelanjaan cari gali dan pemuliharaan bahan-bahan muzium, kos makanan haiwan termasuk ubat-ubatan, perbelanjaan sewa, utiliti, iklan, promosi dan perjalanan, bayaran quaman. bavaran profesional dan lain-lain.	2.1 Operating expenditure / Cost of sales <i>Cost of materials for repairs and maintenance, cost for sport, recreational and entertainment events, excavation and conservation expenses of museum objects, cost of animal feed including medicine, expenditure on rent, utilities, advertising, promotion and travelling, legal fees, professional fees and others</i>
2.2 Bayaran hadiah kemenangan/ Rebat Jumlah bayaran kepada pemenang bagi aktiviti perjudian dan pertaruhan.	2.2 Payment for winning prizes/ Rebates <i>The amount paid to a player for a win in gambling and betting activities.</i>
2.3 Perbelanjaan lain Susut nilai, faedah dan cukai, hutang lapuk, kerugian tukaran wang asing dan lain-lain perbelanjaan kewangan.	2.3 Other expenditure <i>Depreciation, interest and taxes, bad debts, forex losses and other finance expenses.</i>
2.4 Jumlah gaji & upah Gaji & upah yang dibayar merujuk kepada pembayaran tunai, termasuk yang dibayar bonus, komisen, bayaran lebih masa, elaun kos sara hidup dan elaun-elaun lain yang dibayar kepada semua pekerja bergaji dalam tempoh suku tahun rujukan. Sementara caruman pekerja kepada Kumpulan Wang Simpanan Pekerja (KWSP) dan Pertubuhan Keselamatan Sosial (PERKESO) turut dimasukkan, manakala caruman oleh majikan dikecualikan. Elaun kepada pemilik yang bekerja, rakan niaga yang bekerja dan pekerja keluarga tidak bergaji juga dikecualikan.	2.4 Total salaries & wages <i>Salaries & wages paid refer to cash payments, including bonuses, commissions, overtime wages, cost of living and allowances made to all employees during the reference quarter. While the employees' contributions to Employees' Provident Fund (EPF) and Social Security Organisation (SOCSO) are included, the employer's contribution are excluded. Allowances to working proprietors, working partners and unpaid family worker are not included.</i>
BAHAGIAN C: BILANGAN PEKERJA PART C: NUMBER OF PERSONS ENGAGED	
3.1 Jumlah pekerja Jumlah pekerja termasuk semua pemilik yang bekerja dan pekerja keluarga tidak bergaji, pekerja bergaji (sepenuh masa) dan pekerja bergaji (sambilan). (a) Pemilik yang bekerja dan pekerja keluarga tidak bergaji Termasuk semua pemilik perseorangan dan rakan niaga dan pekerja keluarga tidak bergaji iaitu satu pertiga daripada waktu kerja biasa tetapi tidak menerima bayaran, (b) Pekerja bergaji (sepenuh masa) Ia merujuk kepada semua pekerja bergaji yang bekerja sekurang-kurangnya 6 jam sehari dan 20 hari sebulan. (c) Pekerja bergaji (sambilan) Ia merujuk kepada semua pekerja bergaji yang bekerja kurang daripada 6 jam sehari dan/ atau kurang daripada 20 hari sebulan.	3.1 Total number of persons engaged <i>The total number of persons engaged includes all working proprietors and unpaid family workers, paid employees (full-time) and paid employees (part-time).</i> (a) Working proprietors and unpaid family workers <i>This category refers to all individual proprietors and partners and work for a minimum of one third of the normal working time but do not receive regular payment.</i> (b) Paid employees (full-time) <i>It refers to all paid workers who work for at least 6 hours a day and 20 days a month.</i> (c) Paid employees (part-time) <i>It refers to all paid workers who work for less than 6 hours a day/ or less than 20 days a month.</i>
3.4 Jumlah pekerja bukan warganegara Malaysia Definisi Kewarganegaraan Individu yang tinggal atau menetap di Malaysia bagi tempoh sekurang-kurangnya satu tahun mengikut kewarganegaraan dan etnik; (i) Warganegara (a) Melayu (b) Bumiputera lain (Cth: Iban, Kadazan, Bajau, Murut) (c) Cina (d) India (e) Lain-lain (Cth: Sikh) (ii) Bukan Warganegara	3.4 Total number of non-Malaysian citizen workers Definition of Citizenship Individuals who have lived or resided in Malaysia for a period of at least one year, by categorized by nationality and ethnicity; (i) Citizen: (a) Malay (b) Other Bumiputera (e.g.: Iban, Kadazan, Bajau, Murut) (c) Chinese (d) Indian (e) Other (e.g.: Sikh) (ii) Non-Citizen
BAHAGIAN E: EKONOMI DIGITAL PART E: DIGITAL ECONOMY	
5.1 E-dagang Urusniaga e-dagang adalah penjualan atau pembelian barangan atau perkhidmatan yang dijalankan melalui rangkaian pengkomputeran / internet dengan kaedah yang direka untuk tujuan menerima atau membuat pesanan (pembelian atau jualan). Urusniaga ini berlaku sama ada antara perniagaan, isi rumah, individu, kerajaan dan organisasi-organisasi awam / swasta lain. Kaedah pembayaran dan penghantaran barangan atau perkhidmatan urusaniaga e-dagang ini boleh dijalankan melalui atau bukan melalui rangkaian pengkomputeran / internet. Urusniaga e-dagang termasuk pesanan yang dibuat di laman web, extranet atau EDI. Walau bagaimanapun, urusaniaga yang dibuat melalui panggilan telefon, faks, e-mel dan yang seumpamanya tidak dikategorikan sebagai urusaniaga e-dagang.	5.1 E-commerce <i>E-commerce transactions is the sale or purchase of goods or services over the network computing / internet with designed method for the purpose of receive or make a booking (purchase or sale). The transaction is between businesses, households, individuals, governments and organisations of other public / private.</i> <i>The method of payment and the delivery of goods or services e-commerce transactions can be carried out either through network computing / internet or not.</i> <i>E-commerce transactions, including orders placed on the website, extranet or EDI. However, the transactions made by telephone, fax, email and the like are not been categorised as e-commerce transactions.</i>
5.2 Peratus pendapatan yang diperolehi melalui transaksi e-dagang Merujuk kepada peratus pendapatan transaksi e-dagang	5.2 Percentage of revenue through e-commerce transactions. <i>Refers to the percentage of income through e-commerce transactions.</i>
5.3 Peratus perbelanjaan melalui transaksi e-dagang. Merujuk kepada perbelanjaan transaksi e-dagang.	5.3 Percentage of expenditure through e-commerce transactions. <i>Refers to the percentage of expenditure through e-commerce transactions.</i>